



State of New Jersey

DEPARTMENT OF LAW AND PUBLIC SAFETY
DIVISION OF CONSUMER AFFAIRS
LEGALIZED GAMES OF CHANCE CONTROL COMMISSION
124 HALSEY STREET, 6TH FLOOR, NEWARK, NJ

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Amusement Game **Certification of Permissibility Number 1-083** ***Revised July 9, 2003***

Mailing Address:

P.O. Box 46000
Newark, NJ 07101

(973) 273-8000

NAME OF GAME: Rebound (non-arcade model)

MANUFACTURER: Skee - Ball
121 Liberty Lane
Chalfont, PA. 18914

APPLICANT: Same as above

The game named above is hereby granted a Certification of Permissibility for operation in New Jersey pursuant to the provisions of the Amusement Games Licensing Law, N.J.S.A. 5:8-100 et seq. ("Law"), and the regulations promulgated there under, N.J.A.C. 13:3-1.1 et seq. ("Regulations"). This Certification of Permissibility is based upon information supplied by the applicant at the time of application for certification. The game must be operated in accordance with the Law and Regulations, the specifications submitted by the applicant and the conditions set forth in this certification. Any modification of the specifications as submitted at the time of application or the conditions set forth herein shall immediately void the Certification of Permissibility for any game so operated.

It is unlawful to license or operate any amusement game in the State of New Jersey without a valid Certification of Permissibility or in a manner not in accordance with Certification of Permissibility issued for the game. There are four pages to this Certification of Permissibility. This is page 1 of 4.

DESCRIPTION:

"Rebound" is a game in which a player tosses a ball at a target board in an attempt to rebound the ball off the target board, into a basket placed below. The top and bottom of the target board have a dowel chained to the board which is set on two small nails. If a player hits the dowel and it falls from its position on the nail, the player must toss the ball again.

DEFINITIONS:

“Catch Box,” means the box into which a ball falls after rebounding off the target board.

“Obstruction” means any portion of the stand/structure, any light or other type fixture, any box, bag, prize or other material.

“Playfield” means an area within the stand/structure between the foul line and the target.

“Prize Category” means a prize, or group of prizes of comparable value, available to a player upon completion of the task necessary to win a prize in a particular category or available to a player by “trade up. ”

“Prize category designation” means the identifier of one of the six authorized prize categories prescribed by condition 10 of this Certification of Permissibility.

“Professional quality” means that the surface of the sign to be used must be smooth and rigid in nature and not made from paper or corrugated cardboard, unless laminated.

“Round of play” means the sale of a right to participate, the event which determines whether the player wins or loses and the award of the prize.

“Skill Stick” means a dowel measuring .25 of an inch in diameter which rests on two pegs, one on each side of the target board at the top and bottom of the target board. Each skill stick is attached to the target board by a short length of chain.

“Stand/structure” means any stand, structure, booth, tent, trailer or area in which the game is operated.

“Target board” means the board used to rebound a tossed ball into a basket.

“Trade up” means trading multiple prizes of a lower prize category for a prize in a higher prize category.

CONDITIONS:

- 1.) The maximum price to play shall not exceed values set forth in N.J.A.C. 13:3-.3.4.
- 2.) The playfield shall be clear of all obstructions.
- 3.) The playfield shall be contained within the stand/structure in which the game is located.
- 4.) No merchandise shall be allowed in or around the stand/structure for display purposes only.
- 5.) All prizes displayed must be available to be won either in a single round of play or by trading up through continued play.
- 6.) A sign explaining prize category trade up requirements shall be conspicuously posted at all times during the operation of the game.
- 7.) The minimum size of a sign containing the statement required by condition number 8 of this certification shall be 8.5 inches x 11 inches. The sign shall be of professional quality and shall consist of block letters of at least .50 inches. The background and the letters of the sign shall be electronically displayed or permanently printed of contrasting colors.

- 8.) All prizes available through the play of the game shall be conspicuously displayed above the front counter height of the stand/structure.
- 9.) The maximum number of prize categories shall be six (6).
- 10.) Prize categories from the lowest to highest in values shall only be known, referred to, designated, or labeled as: Small; Medium; Large; X-Large; Jumbo or Choice.
- 11.) The prizes to be awarded shall be labeled to indicate category.
- 12.) The maximum number of prizes required in order to trade up to the next higher prize category shall be three (3). (IE: Three Small prizes are required to trade up to one Medium prize. Three Medium prizes are required to trade up to one large prize. Three Large prizes are required to trade up to one X-Large prize. Three X- Large prizes are required to trade up to one Jumbo prize. Three Jumbo prizes are required to trade up to one Choice prize.)
- 13.) The target board shall measure 32 inches square. The top of the target board shall be attached to supporting legs at a height of 57.75 inches. The legs which support the game board shall be attached to a platform at an angle of 38 degrees angle away from the player. The distance between the front of the front supporting legs and the back of the rear supporting legs of the target board shall be 55.25 inches. The catch box shall also be permanently affixed to that platform. The specifications contained herein shall not be varied at any time during game play.
- 14.) The frame holding the target board and the catch box shall be constructed as one piece so that the angel of the target board and the position of the catch box remain constant when the target board is hit.
- 15.) The catch box shall measure 23inches long by 22 inches wide. It shall be 10.75 inches deep and contain 1 inch of foam rubber which shall serve to reduce the bounce of the ball when it lands in the catch box after rebounding off the target board.
- 16.) The game shall be constructed so that the front edge of the target board extends no farther than one inch past the inside of the rear rim of the catch box
- 17.) Each skill stick shall consist of a wooden dowel measuring .25 of an inch in diameter.
- 18.) There shall be only two skill sticks located on any target board located as follows: the skill stick at the top of the target board shall be even with the top of the target board when set upon it supporting pegs; The pegs used to support the skill stick at the bottom of the target board shall hold the skill stick .25 of an inch from the bottom edge of the target board.
- 19.) There shall be no "foul zones" on the target board. Any ball that hits the target board and falls into the catch box without knocking a skill stick off its peg shall count as a win. If a tossed ball causes a skill stick to fall from its position, the toss shall be declared void and the player shall toss the ball again until a toss is made which does not knock a skill stick from its position. Additional tosses shall be made by the player without any additional fee.
- *20.) The maximum distance between the player and the top of the target board shall be 8 feet
- 21.) All balls used shall be equal in size, shape, weight, and all other characteristics that may affect game play.

- 22.) No ball shall be altered in any way. No tape or other material shall be placed on a ball.
- 23.) No game shall be configured so that balls are thrown in the direction of another player or a spectator.

This Certification of Permissibility is not a license to operate the captioned gambling device. The game must be licensed in accordance with the Law and Regulations.

The Commission reserves the right to suspend, revoke or modify this Certification of Permissibility upon notice to the manufacturer, operator and/or applicant.

LEGALIZED GAME OF CHANCE
CONTROL COMMISSION

By: Marilou Halvorsen
Marilou Halvorsen
Chairman

DATE: March 13, 2002

*On July 9, 2003, the maximum distance between the player and the top of the target board contained in Condition 20 was amended to extend the playfield from 6 feet to 8 feet